

HOW TO PLAY

DICE FIGHT



SET IT UP LIKE THIS...

Each player chooses a matching die, coop, and stand plus their favorite 6 chickens. Put the chickens in your coop. Shuffle the cards then deal 10 cards face down to each player. Put them in your coop. Put extra cards aside, you won't need them for the game. Put leftover chickens in the bucket. Set the tracking mat and carryout bucket in the center of the table and be sure to leave a space for the shared discard pile. You're ready to go!



HERE'S HOW IT WORKS

Eliminate other players by sending their chickens to the carryout bucket. Be the last player with chickens remaining and it's winner winner chicken dinner!

DRAW!

Each player should have 10 cards face down in a personal draw pile. Go ahead and draw the first **five** cards into your hand and look them over. Any time you play a card during the game, you will draw another one from your draw pile immediately so that you always have **five** cards in your hand. You will not get any more cards after your draw pile runs out, so play them wisely!



IT'S TIME FOR THE FIRST DICE FIGHT!

Players roll their dice all at the same time then place a chicken on the tracking mat to match the roll.



The highest roll wins. If it is a tie, **all** of the highest chickens are safe. The lower rollers sadly send their chickens to the carryout bucket. Winners return to the coop.



BUT WAIT!

Players may play cards at any time to change the dice rolls! There is no turn taking, and anyone may **play as many cards as they like at any time** during the game, even between rounds. Discard into a single pile at the center of the table and take the actions in the order the cards are played.



Move chickens when you play an action card. Play as many action cards as you wish, but remember, when you run out of cards, you'll be at the mercy of the dice!

When all players have decided to stop playing cards, the round is over. To determine when this is, it might be helpful when card playing slows for one player to ask, "Is anyone else going to play a card, or do we agree to end the round?" When the round ends, losing chickens are sent to the bucket. The chicken(s) who won the dice fight safely return to the player's coop. The next dice fight then begins with each player again rolling the dice and placing a chicken on the mat.

Repeat these dice fight rounds until players have been eliminated by running out of chickens. Eliminated players return any remaining cards in their hand to the discard pile without taking the actions. And for the last player with chickens remaining, it's **WINNER WINNER CHICKEN DINNER!**